

The Pool itself and all of its related processes, including its own Pool Server, could be executed on one machine

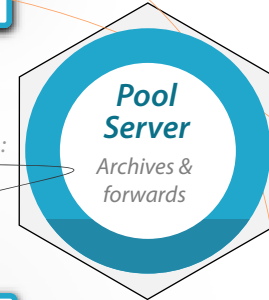
The **Pool Server** has three functions:  
 Start Development/Control Environments  
 Archive Workflows  
 Run Graph Execution Engines

The Pool creates:

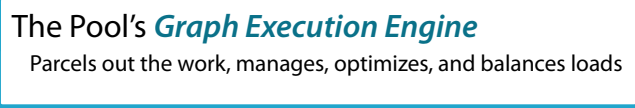
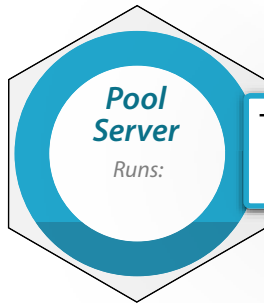
Pool **Workflow Graphs**: our executable code



Archived on:

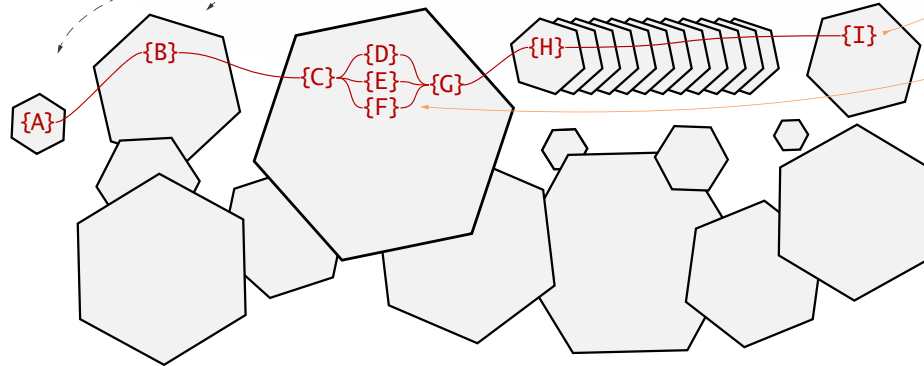


All Pool Server functions can be provided by one machine or many, public or private



Processes are started on various machines and left to run

Pool Workflow Graphs can be executed on one machine or many, locally or distributed



Any running process can report back to one or more instances of the Pool for monitoring, and one or more instances of the Pool can control any process

**Various live resources: processors, sensors, data sources, data sinks**

Run/connect to processes, communicating directly with one another, and optionally Pool instances